Week 7 - Monday



Last time

- What did we talk about last time?
- Swing menus
- Started recursion

Questions?

Project 2

Recursion Examples

Exponentiation

- Similarly, exponentiation is repeated multiplication
- Thus, $x^y = x \cdot x \cdot x \dots \cdot x$ (y times)
- Base case (y = o):

•
$$x^0 = 1$$

Recursive case (y > o):

•
$$x^{y} = x \cdot x^{y-1}$$

There is a more efficient way to do this, but you'll have to take COMP 2100 to talk about it

Code for exponentiation

public static double power(double x, int y) {



Summing the first *n* numbers

- What if we want to sum the values from 1 up to *n*?
- $\sum_{i=1}^{n} i = 1 + 2 + 3 + \dots + (n-1) + n$
- Base case (*n* = 1):
 - $\sum_{i=1}^{1} i = 1$
- Recursive case (*n* > 1):
 - $\sum_{i=1}^{n} i = n + \sum_{i=1}^{n-1} i$

• True, this sum is $\frac{n(n+1)}{2}$, but don't worry about that

Code for summing up to *n*

```
public static int sumUpTo( int n ) {
 if(n == 1)
                               Base Case
    return 1;
 else
    return n + sumUpTo( n - 1 );
                       Recursive
                         Case
```

It doesn't have to be mathematical

- We could play with strings, too
- What if I want to count the number of uppercase or lowercase E's in a string s?
- Base case (length(s) = o):
 - eCount(s) = o
- Recursive cases (length(s) > o):
 - If s starts with 'e' or 'E', eCount(s) = 1 + eCount(rest of s)
 - Otherwise, eCount(s) = eCount(rest of s)

Code for counting E's

public static int eCount(String s) {

else if(s.charAt(0) == 'e' || s.charAt(0) == 'E')
 return 1 + eCount(s.substring(1));
else

```
return eCount(s.substring(1));
```



Recursive hints

- Always look at the return types
- Are you returning the right thing in all cases?
- Do you have at least one base case to stop the recursion?
- Do you have at least one recursive case to move forward?
- Try not to assign variables
- Don't use loops (unless explicitly told to)
- Don't use member variables or global variables
- Don't try to do everything at once!
 - Just unwrap one layer...

Recursion Tricks

Comparison to loops

- Loops often use indexes to keep track of how far you are in the process
- Sometimes that index is used only to determine when a loop is going to terminate
- At other times, the index value is needed for work done in the loop
- Consider this loop to reverse an array:

```
for(int i = 0; i < array.length/2; ++i) {
    int temp = array[i];
    array[i] = array[array.length - i - 1];
    array[array.length - i - 1] = temp;</pre>
```

Extra information

- Recursion sometimes requires similar information that can be passed along to each recursive call
- This information could be an index into a String or an array
- In graph or tree algorithms, it might be the parent node you visited previously
- There are recursive methods with 10 or more parameters
- There's nothing wrong with that, provided that you actually need them all

Summing an array

- What if we want to sum the values in an array called *array*?
- We need some extra information: current index
- Base case (*index* = *length*):
 - Sum(from *index* onward):
 - o (Nothing left to sum)
- Recursive case (*index < length*):
 - Sum(from *index* onward):

array[index] + Sum(from index + 1 onward)

Code for summing an array

public static double sum(double array[], int index) {

```
if( index == array.length )
    return 0.0;
else
    return array[index] + sum(array, index + 1);
```



Reversing a String

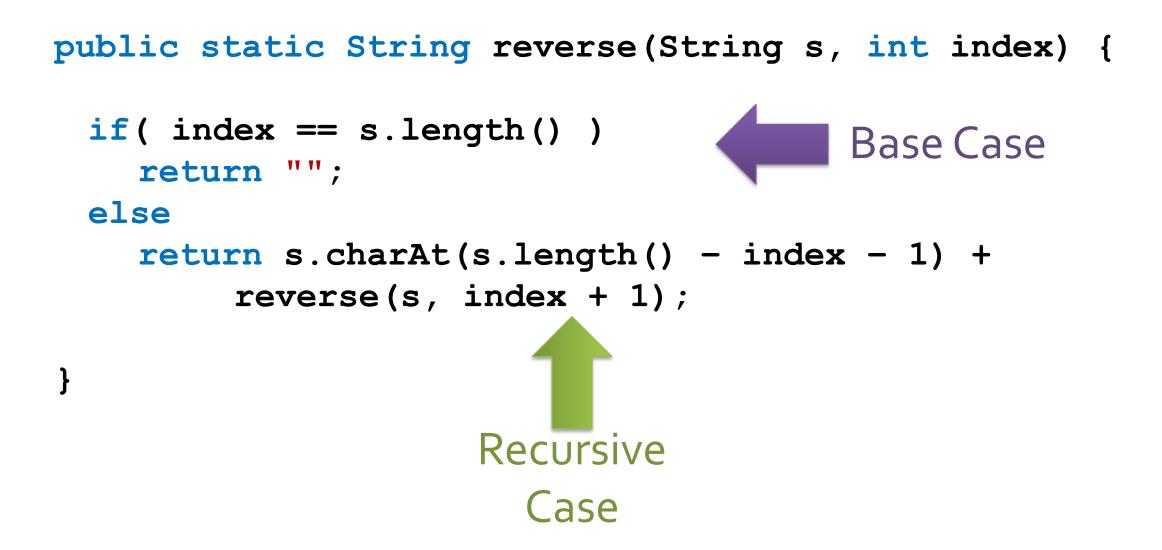
- What if we want to reverse the contents of a string called *s*?
- We need some extra information: current index
- Base case (*index* = *length*):
 - Reverse(from *index* onward):

"" (Nothing left to reverse)

- Recursive case (*index < length*):
 - Reverse(from *index* onward):

s[length - index - 1] + Reverse(from index + 1 onward)

Code for reversing a String



Waiting for the recursion to come back

- All of the recursion we have shown so far doesn't do much after its recursive call returns
 - In actual fact, we have often waited for the return to add, multiply, or concatenate a value
 - If we simply returned the result of the previous method, it would be tail recursion
- Some recursive methods do significant work before making a recursive call
- Some recursive methods do significant work *after* making a recursive call
- Some do both!

Using the stack to go in reverse

- All stacks (including the call stack) are first-in last-out (FILO) structures
- In situations where we want to deal with things in backwards order, we can use this natural reversing tendency
- For example, if we want to print out a String in reverse, we can recurse through each character and print them as the recursion returns
- Doesn't make sense yet?

Printing a String in reverse

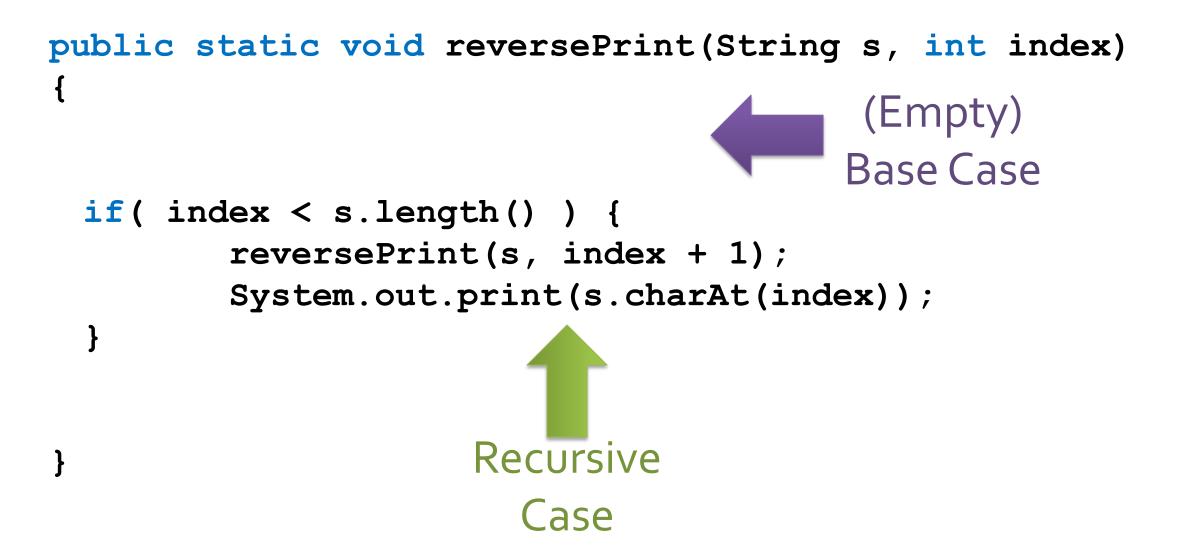
- What if we want to print the contents of a string called *s* in reverse?
- We need some extra information: current index
- Base case (*index* = *length*):
 - ReversePrint(from *index* onward):

Print nothing

Recursive case (*index < length*):

 ReversePrint(from *index* onward): ReversePrint(from *index* + 1 onward) Then print *s* [*index*]

Code for printing a String in reverse



Reversing a String (the remix)

- We can even use this approach to reverse a string in a different manner than we did before
- Base case (*index* = *length*):
 - Backwards(from *index* onward):

"" (Nothing left to reverse)

- Recursive case (*index < length*):
 - Backwards(from *index* onward):

Backwards(from *index* + 1 onward) + *s*[*index*]

Remixed code for reversing a String

public static String backwards(String s, int index) {

```
if( index == s.length() )
    return "";
else
    return backwards(s, index + 1) + s.charAt(index);
```



Mid-Semester Evaluations

Upcoming

Next time...

More recursion

Reminders

- Keep reading Chapter 19
- Keep working on Project 2
- InSocial Risk Advisors are looking for a consultant
 - They need help linking together some services with Zapier
 - Should be a small amount of work, but it might open up other opportunities
 - If interested, send a resume to Jim Waterwash
 - Get his contact information from me